Week 0 - Overview of Course

0.1 Opening Remarks

- 0.1.1 Welcome
- 0.1.2 Outline Week 1
- 0.1.3 What You Will Learn

0.2 Navigating this Course

- 0.2.1 How to Navigate this Document
- 0.2.2 Setting Up Your Computer

0.3 Programming with MATLAB

- 0.3.1 Installing MATLAB
- 0.3.2 MATLAB Basics

0.4 Enrichments

0.4.1 The Origins of MATLAB

0.5 Wrap Up

- 0.5.1 Additional Homework
- 0.5.2 Summary

Week 1 - Vectors in Linear Algebra

1.1 Opening Remarks

- 1.1.1 Take Off
- 1.1.2 Outline Week 1
- 1.1.3 What You Will Learn

1.2 What is a Vector?

- 1.2.1 Notation
- 1.2.2 Unit Basis Vectors

1.3 Simple Vector Operations

- 1.3.1 Equality (=), Assignment (:=), and Copy
- 1.3.2 Vector Addition
- 1.3.3 Scaling
- 1.3.4 Vector Subtraction

1.4 Advanced Vector Operations

- 1.4.1 Scaled Vector Addition
- 1.4.2 Linear Combinations of Vectors
- 1.4.3 Dot or Inner Product
- 1.4.4 Vector Length
- 1.4.5 Vector Functions
- 1.4.6 Vector Functions that Map a Vector to a Vector

1.5 LAFF Package Development: Vectors

- 1.5.1 Starting the Package
- 1.5.2 A Copy Routine (copy)
- 1.5.3 A Routine that Scales a Vector
- 1.5.4 A Scaled Vector Addition Routine
- 1.5.5 An Inner Product Routine
- 1.5.6 A Vector Length Routine

1.6 Slicing and Dicing

- 1.6.1 Slicing and Dicing: Dot Product
- 1.6.2 Algorithms with Slicing and Redicing: Dot Product
- 1.6.3 Coding with Slicing and Redicing: Dot Product
- 1.6.4 Slicing and Dicing: axpy
- 1.6.5 Algorithms with Slicing and Redicing: axpy
- 1.6.6 Coding with Slicing and Redicing: axpy

1.7 Enrichment

- 1.7.1 Learn the Greek Alphabet
- 1.7.2 Other Norms
- 1.7.3 Overflow and Underflow
- 1.7.4 A Bit of History

1.8 Wrap Up

- 1.8.1 Homework
- 1.8.2 Summary of Vector Operations
- 1.8.3 Summary of the Properties of Vector Operations
- 1.8.4 Summary of the Routines for Vector Operations

Week 2 - Linear Transformations and Matrices

2.1 Opening Remarks

- 2.1.1 Rotating in 2D
- 2.1.2 Outline
- 2.1.3 What You Will Learn

2.2 Linear Transformations

- 2.2.1 What Makes Linear Transformations so Special?
- 2.2.2 What is a Linear Transformation?
- 2.2.3 Of Linear Transformations and Linear Combinations

2.3 Mathematical Induction

- 2.3.1 What is the Principle of Mathematical Induction?
- 2.3.2 Examples

2.4 Representing Linear Transformations as Matrices

- 2.4.1 From Linear Transformation to Matrix-Vector Multiplication
- 2.4.2 Practice with Matrix-Vector Multiplication
- 2.4.3 It Goes Both Ways
- 2.4.4 Rotations and Reflections, Revisited

2.5 Enrichment

- 2.5.1 The Importance of the Principle of Mathematical Induction for Programming
- 2.5.2 Puzzles and Paradoxes in Mathematical Induction

2.6 Wrap Up

- 2.6.1 Homework
- 2.6.2 Summary

Week 3 - Matrix-Vector Operations

3.1 Opening Remarks

- 3.1.1 Timmy Two Space
- 3.1.2 Outline Week 3
- 3.1.3 What You Will Learn

3.2 Special Matrices

- 3.2.1 The Zero Matrix
- 3.2.2 The Identity Matrix
- 3.2.3 Diagonal Matrices
- 3.2.4 Triangular Matrices
- 3.2.5 Transpose Matrix
- 3.2.6 Symmetric Matrices

3.3 Operations with Matrices

- 3.3.1 Scaling a Matrix
- 3.3.2 Adding Matrices

3.4 Matrix-Vector Multiplication Algorithms

- 3.4.1 Via Dot Products
- 3.4.2 Via axpy
- 3.4.3 Compare and Contrast
- 3.4.4 Cost of Matrix-Vector Multiplication

3.5 Wrap Up

- 3.5.1 Homework
- 3.5.2 Summary

Week 4 - From Matrix-Vector Multiplication to Matrix-Matrix Multiplication

4.1 Opening Remarks

- 4.1.1 Predicting the Weather
- 4.1.2 Outline
- 4.1.3 What You Will Learn

4.2 Preparation

- 4.2.1 Partitioned Matrix-Vector Multiplication
- 4.2.2 Transposing a Partitioned Matrix
- 4.2.3 Matrix-Vector Multiplication, Again

4.3 Matrix-Vector Multiplication with Special Matrices

- 4.3.1 Transpose Matrix-Vector Multiplication
- 4.3.2 Triangular Matrix-Vector Multiplication
- 4.3.3 Symmetric Matrix-Vector Multiplication

4.4 Matrix-Matrix Multiplication (Product)

- 4.4.1 Motivation
- 4.4.2 From Composing Linear Transformations to Matrix-Matrix Multiplication
- 4.4.3 Computing the Matrix-Matrix Product
- 4.4.4 Special Shapes
- 4.4.5 Cost

4.5 Enrichment

4.5.1 Hidden Markov Processes

4.6 Wrap Up

- 4.6.1 Homework
- 4.6.2 Summary

Week 5 - Matrix-Matrix Multiplication

5.1 Opening Remarks

- 5.1.1 Composing Rotations
- 5.1.2 Outline
- 5.1.3 What You Will Learn

5.2 Observations

- 5.2.1 Partitioned Matrix-Matrix Multiplication
- 5.2.2 Properties
- 5.2.3 Transposing a Product of Matrices
- 5.2.4 Matrix-Matrix Multiplication with Special Matrices

5.3 Algorithms for Computing Matrix-Matrix Multiplication

- 5.3.1 Lots of Loops
- 5.3.2 Matrix-Matrix Multiplication by Columns
- 5.3.3 Matrix-Matrix Multiplication by Rows
- 5.3.4 Matrix-Matrix Multiplication with Rank-1 Updates

5.4 Enrichment

- 5.4.1 Slicing and Dicing for Performance
- 5.4.2 How It is Really Done

5.5 Wrap Up

- 5.5.1 Homework
- 5.5.2 Summary

Week 6 - Gaussian Elimination

6.1 Opening Remarks

- 6.1.1 Solving Linear Systems
- 6.1.2 Outline
- 6.1.3 What You Will Learn

6.2 Gaussian Elimination

- 6.2.1 Reducing a System of Linear Equations to an Upper Triangular System
- 6.2.2 Appended Matrices
- 6.2.3 Gauss Transforms
- 6.2.4 Computing Separately with the Matrix and Right-Hand Side (Forward Substitution)
- 6.2.5 Towards an Algorithm

6.3 Solving A x = b via LU Factorization

- 6.3.1 LU factorization (Gaussian elimination)
- 6.3.2 Solving Lz = b (Forward substitution)
- 6.3.3 Solving U x = b (Back substitution)
- 6.3.4 Putting it all together to solve A x = b

6.3.5 Cost

6.4 Enrichment

6.4.1 Blocked LU Factorization

6.5 Wrap Up

- 6.5.1 Homework
- 6.5.2 Summary

Week 7 - More Gaussian Elimination and Matrix Inversion

7.1 Opening Remarks

- 7.1.1 Introduction
- 7.1.2 Outline
- 7.1.3 What You Will Learn

7.2 When Gaussian Elimination Breaks Down

- 7.2.1 When Gaussian Elimination Works
- 7.2.2 The Problem
- 7.2.3 Permutations
- 7.2.4 Gaussian Elimination with Row Swapping (LU Factorization with Partial Pivoting)
- 7.2.5 When Gaussian Elimination Fails Altogether

7.3 The Inverse Matrix

- 7.3.1 Inverse Functions in 1D
- 7.3.2 Back to Linear Transformations
- 7.3.3 Simple Examples
- 7.3.4 More Advanced (but Still Simple) Examples
- 7.3.5 Properties

7.4 Enrichment

7.4.1 Library Routines for LU with Partial Pivoting

7.5 Wrap Up

- 7.5.1 Homework
- 7.5.2 Summary

Week 8 - More on Matrix Inversion

8.1 Opening Remarks

- 8.1.1 When LU Factorization with Row Pivoting Fails
- 8.1.2 Outline
- 8.1.3 What You Will Learn

8.2 Gauss-Iordan Elimination

- 8.2.1 Solving A x = b via Gauss-Jordan Elimination
- 8.2.2 Solving A x = b via Gauss-Jordan Elimination: Gauss Transforms
- 8.2.3 Solving A x = b via Gauss-Jordan Elimination: Multiple Right-

Hand Sides

- 8.2.4 Computing A-1 via Gauss-Jordan Elimination
- 8.2.5 Computing A⁻¹ via Gauss-Jordan Elimination, Alternative
- 8.2.6 Pivoting

8.2.7 Cost of Matrix Inversion

8.3 (Almost) Never, Ever Invert a Matrix

- 8.3.1 Solving A x = b
- 8.3.2 But...

8.4 (Very Important) Enrichment

- 8.4.1 Symmetric Positive Definite Matrices
- 8.4.2 Solving A = b when A is Symmetric Positive Definite
- 8.4.3 Other Factorizations
- 8.4.4 Welcome to the Frontier

8.5 Wrap Up

- 8.5.1 Homework
- 8.5.2 Summary

Week 9 - Vector Spaces

9.1 Opening Remarks

- 9.1.1 Solvable or not solvable, that's the question
- 9.1.2 Outline
- 9.1.3 What you will learn

9.2 When Systems Don't Have a Unique Solution

- 9.2.1 When Solutions Are Not Unique
- 9.2.2 When Linear Systems Have No Solutions
- 9.2.3 When Linear Systems Have Many Solutions
- 9.2.4 What is Going On?
- 9.2.5 Toward a Systematic Approach to Finding All Solutions

9.3 Review of Sets

- 9.3.1 Definition and Notation
- 9.3.2 Examples
- 9.3.3 Operations with Sets

9.4 Vector Spaces

- 9.4.1 What is a Vector Space?
- 9.4.2 Subspaces
- 9.4.3 The Column Space
- 9.4.4 The Null Space

9.5 Span, Linear Independence, and Bases

- 9.5.1 Span
- 9.5.2 Linear Independence
- 9.5.3 Bases for Subspaces
- 9.5.4 The Dimension of a Subspace

9.6 Enrichment

9.6.1 Typesetting algorithms with the FLAME notation

9.7 Wrap Up

- 9.7.1 Homework
- 9.7.2 Summary

Week 10 - Vector Spaces, Orthogonality, and Linear Least Squares

10.1 Opening Remarks

- 10.1.1 Visualizing Planes, Lines, and Solutions
- 10.1.2 Outline
- 10.1.3 What You Will Learn

10.2 How the Row Echelon Form Answers (Almost) Everything

- 10.2.1 Example
- 10.2.2 The Important Attributes of a Linear System

10.3 Orthogonal Vectors and Spaces

- 10.3.1 Orthogonal Vectors
- 10.3.2 Orthogonal Spaces
- 10.3.3 Fundamental Spaces

10.4 Approximating a Solution

- 10.4.1 A Motivating Example
- 10.4.2 Finding the Best Solution
- 10.4.3 Why It is Called Linear Least-Squares

10.5 Enrichment

10.5.1 Solving the Normal Equations

10.6 Wrap Up

- 10.6.1 Homework
- 10.6.2 Summary

Week 11 - Orthogonal Projection, Low Rank Approximation, and Orthogonal Bases

11.1 Opening Remarks

- 11.1.1 Low Rank Approximation
- 11.1.2 Outline
- 11.1.3 What You Will Learn

11.2 Projecting a Vector onto a Subspace

- 11.2.1 Component in the Direction of ...
- 11.2.2 An Application: Rank-1 Approximation
- 11.2.3 Projection onto a Subspace
- 11.2.4 An Application: Rank-2 Approximation
- 11.2.5 An Application: Rank-k Approximation

11.3 Orthonormal Bases

- 11.3.1 The Unit Basis Vectors, Again
- 11.3.2 Orthonormal Vectors
- 11.3.3 Orthogonal Bases
- 11.3.4 Orthogonal Bases (Alternative Explanation)
- 11.3.5 The QR Factorization
- 11.3.6 Solving the Linear Least-Squares Problem via QR Factorization
- 11.3.7 The QR Factorization (Again)

11.4 Orthonormal Bases

- 11.4.1 The Unit Basis Vectors, One More Time
- 11.4.2 Change of Basis

11.5 Singular Value Decomposition

11.5.1 The Best Low Rank Approximation

11.6 Enrichment

- 11.6.1 The Problem with Computing the QR Factorization
- 11.6.2 QR Factorization Via Householder Transformations (Reflections)
- 11.6.3 More on SVD

11.7 Wrap Up

- 11.7.1 Homework
- 11.7.2 Summary

Week 12 - Eigenvalues, Eigenvectors, and Diagonalization

12.1 Opening Remarks

- 12.1.1 Predicting the Weather, Again
- 12.1.2 Outline
- 12.1.3 What You Will Learn

12.2 Getting Started

- 12.2.1 The Algebraic Eigenvalue Problem
- 12.2.2 Simple Examples
- 12.2.3 Diagonalizing
- 12.2.4 Eigenvalues and Eigenvectors of 3 x 3 Matrices

12.3 The General Case

- 12.3.1 Eigenvalues and Eigenvectors of \$ n \times n \$ matrices:
- Special Cases
- 12.3.2 Eigenvalues of \$ n \times n \$ Matrices
- 12.3.3 Diagonalizing, Again
- 12.3.4 Properties of Eigenvalues and Eigenvectors

12.4 Practical Methods for Computing Eigenvectors and Eigenvalues

- 12.4.1 Predicting the Weather, One Last Time
- 12.4.2 The Power Method
- 12.4.3 In Preparation for this Week's Enrichment

12.5 Enrichment

- 12.5.1 The Inverse Power Method
- 12.5.2 The Rayleigh Quotient Iteration
- 12.5.3 More Advanced Techniques

12.6 Wrap Up

- 12.6.1 Homework
- 12.6.2 Summary