# Additional Python Resources

If you're having trouble with a particular concept or simply want to have access to more information, try one of the following links.

#### **Documentation**

• Official Python 2.7 Documentation - "official"/technical explanation of what a particular function/operator does, examples of correct syntax, what the various libraries are, etc.

## **Textbooks/Tutorials**

- Dive Into Python another survey of Python syntax, datatypes, etc.
- <u>Think Python by Allen Downey</u> a good general overview of the Python language.
  Includes exercises.
- <u>The Official Python Tutorial</u> self-explanatory
- Learning Python the Hard Way another free online text
- Reserved Keywords in Python don't use these as variable names
- PEP 8 Style Guide for Python Code learn what is good and bad style in Python
- <u>CheckIO</u> learn Python by exploring a game world
- <u>Invent with Python</u> develop your Python skills by making games or hacking ciphers
- <u>Codecademy</u> learn Python by building web apps and manipulating data; interactive tutorial sequence

## **Debugging**

- <u>Python Tutor</u> an excellent way to actually visualize how the interpreter actually reads and executes your code
- <u>DiffChecker</u> compares two sets of text and shows you which lines are different
- <u>Debugging in Python</u> steps you can take to try to debug your program

#### Software

• Python Tools for Visual Studio - Visual Studio plug-in enabling Python programming

#### Other Q&A

• <u>Stack Overflow</u> - a large Q&A forum for programming concepts (not just Python). Try searching here before you post on the edX forum, and you may find that someone has already answered your question.

## More practice problems

- Python Challenge a series of puzzles you can try to test your Python abilities
- <u>Project Euler</u> additional programming challenges you can try once your Python knowledge becomes stronger; problems are sorted by increasing difficulty
- <u>Coding Bat</u> problems you can solve within an online interpreter